

Use and order positive and negative numbers (integers);
Order integers, decimals, use the symbols $<$, $>$ and understand the $\neq$ symbol;
Add and subtract positive and negative numbers (integers);
Recall all multiplication facts to 10×10 , and use them to derive quickly the corresponding division facts;
Multiply or divide any number by powers of 10;
Multiply and divide positive and negative numbers (integers);
Use brackets and the hierarchy of operations (not including powers);
Round numbers to a given power of 10;
Check answers by rounding and using inverse operations.
Use decimal notation and place value;
Identify the value of digits in a decimal or whole number;
Compare and order decimal numbers using the symbols $<$, $>$;
Understand the $\neq$ symbol (not equal);
Write decimal numbers of millions, e.g. $2\,300\,000 = 2.3$ million;
Add, subtract, multiply and divide decimals;
Multiply or divide by any number between 0 and 1;
Round to the nearest integer;
Round to a given number of decimal places;
Round to any given number of significant figures;
Estimate answers to calculations by rounding numbers to 1 significant figure;
Use one calculation to find the answer to another.
Find squares and cubes:
recall integer squares up to 10×10 and the corresponding square roots;
understand the difference between positive and negative square roots;
recall the cubes of 1, 2, 3, 4, 5 and 10;
Use index notation for squares and cubes;
Recognise powers of 2, 3, 4, 5;
Evaluate expressions involving squares, cubes and roots:
add, subtract, multiply and divide numbers in index form;
cancel to simplify a calculation;
Use index notation for powers of 10, including negative powers;
Use the laws of indices to multiply and divide numbers written in index notation;
Use the square, cube and power keys on a calculator;
Use brackets and the hierarchy of operations with powers inside the brackets, or raising brackets to
Use calculators for all calculations: positive and negative numbers, brackets, powers and roots, four operati
List all three-digit numbers that can be made from three given integers;
Recognise odd and even numbers;
Identify factors, multiples and prime numbers;
Recognise two-digit prime numbers;
List all factors of a number and list multiples systematically;
Find the prime factor decomposition of positive integers and write as a product using index notation;
Solve simple problems using HCF, LCM and prime numbers.
Find common factors and common multiples of two numbers;
Find the LCM and HCF of two numbers, by listing, Venn diagrams and using prime factors: include finding LCM and HCF given the prime factorisation of two numbers;
Understand that the prime factor decomposition of a positive integer is unique – whichever factor pair you start with – and that every number can be written as a product of two factors;
Use diagrams to find equivalent fractions or compare fractions; Write fractions to describe shaded parts of
Express a given number as a fraction of another, using very simple numbers, some cancelling, and where
Write a fraction in its simplest form and find equivalent fractions;

Order fractions, by using a common denominator;
Compare fractions, use inequality signs, compare unit fractions;
Convert between mixed numbers and improper fractions;
Add and subtract fractions;
Add and subtract mixed number fractions and write the answer as a mixed number;
Multiply and divide an integer by a fraction;
Multiply and divide a fraction by an integer, including finding fractions of quantities or measurements, and apply this by finding the size of each category from a pie chart using fractions;
Understand and use unit fractions as multiplicative inverses;
Multiply fractions: simplify calculations by cancelling first; Multiply mixed number fractions;
Divide a fraction by a whole number; Divide fractions by fractions. Divide mixed numbers by whole
Find the reciprocal of an integer, decimal or fraction; Understand 'reciprocal' as multiplicative inverse, knowing that any non-zero number multiplied by its reciprocal is 1 (and that zero has no reciprocal
Recall the fraction-to-decimal conversion;
Convert between fractions and decimals;
Convert a fraction to a decimal to make a calculation easier
Recognise recurring decimals and convert fractions into recurring decimals
Compare and order fractions, decimals and integers, using inequality signs;
Understand that a percentage is a fraction in hundredths;
Express a given number as a percentage of another number;
Convert between fractions, decimals and percentages;
Order fractions, decimals and percentages, including use of inequality signs.
Express a given number as a percentage of another number;
Find a percentage of a quantity without a calculator: 50%, 25% and multiples of 10% and 5%;
Find a percentage of a quantity or measurement (use measurements they should know from Key Stage 3
Calculate amount of increase/decrease;
Use percentages to solve problems, including comparisons of two quantities using percentages;
Calculate percentage change
Percentages over 100%;
Use percentages in real-life situations, including percentages greater than 100%:
Price after VAT (not price before VAT);
Value of profit or loss; Calculate percentage profit or loss;
Simple interest;
Income tax calculations;
Bank statements debit, credit, balance
cost price, selling price, ,
Find a percentage of a quantity, including using a multiplier;
Use a multiplier to increase or decrease by a percentage in any scenario where percentages are used;
Understand the multiplicative nature of percentages as operators.
Make calculations involving repeated percentage change, not using the formula;
Find the original amount given the final amount after a percentage increase or decrease;
Use compound interest;
Use notation and symbols correctly;
Write an expression;
Select an expression/equation/formula/identity from a list;
Manipulate and simplify algebraic expressions by collecting 'like' terms;
Multiply together two simple algebraic expressions, e.g. $2a \times 3b$;
Simplify expressions (fractions) by cancelling
Use index notation when multiplying or dividing algebraic terms; Use index laws in algebra;
Understand the $\neq$ symbol and introduce the identity $\equiv$ sign;

Multiply a single number term over a bracket;
Write and simplify expressions using squares and cubes;
Simplify expressions involving brackets, i.e. expand the brackets, then add/subtract;
Argue mathematically to show algebraic expressions are equivalent;
Recognise factors of algebraic terms involving single brackets;
Factorise algebraic expressions by taking out common factors.
Write expressions to solve problems representing a situation;
Substitute numbers in simple algebraic expressions;
Substitute numbers into expressions involving brackets and powers;
Substitute positive and negative numbers into expressions;
Derive a simple formula, including those with squares, cubes and roots;
Substitute numbers into a word formula;
Substitute numbers into a formula.
Select an expression/equation/formula/identity from a list;
Write expressions and set up simple equations;
Use function machines;
Solve simple equations;
Solve linear equations, with integer coefficients, in which the unknown appears on either side or on both
Solve linear equations which contain brackets, including those that have negative signs occurring
Solve linear equations in one unknown, with integer or fractional coefficients;
Rearrange simple equations;
Change the subject of a formula involving the use of square roots and squares;
Substitute into a formula, and solve the resulting equation;
Find an approximate solution to a linear equation using a graph;
Write an equation to solve a word problem.
Compare coefficients and solve to find unknowns
Show inequalities on number lines;
Write down whole number values that satisfy an inequality;
Solve an inequality such as $-3 < 2x + 1 < 7$ and show the solution set on a number line;
Solve two inequalities in x , find the solution sets and compare them to see which value of x satisfies both;
Use the correct notation to show inclusive and exclusive inequalities;
Construct inequalities to represent a set shown on a number line;
Solve simple linear inequalities in one variable, and represent the solution set on a number line;
Round answers to a given degree of accuracy.
Understand and express the division of a quantity into a of number parts as a ratio;
Write ratios in their simplest form;
Write/interpret a ratio to describe a situation;
Share a quantity in a given ratio including three-part ratios;
Solve a ratio problem in context:
use a ratio to find one quantity when the other is known;
Use a ratio to compare a scale model to a real-life object;
use a ratio to convert between measures and currencies;
problems involving mixing, e.g. paint colours, cement and drawn conclusions;
Compare ratios including when you are given a relationship between two ratios e.g red:white is 3:4 but
Write ratios in form $1 : m$ or $m : 1$;
Write a ratio as a fraction including one part as a fraction of the other;Express a multiplicative relationship
Write lengths, areas and volumes of two shapes as ratios in simplest form;
Solve word problems involving direct and indirect proportion;
Work out which product is the better buy (best value);
Scale up recipes;

Convert between currencies;
Find amounts for 3 people when amount for 1 given;
Solve proportion problems using the unitary method;
Use a variety of measures in ratio and proportion problems:
rates of pay;
Use $y = kx$ to solve direct proportion problems, including questions where students find k , and then use k
Solve problems involving inverse proportion using graphs by plotting and reading values from graphs;
Solve problems involving inverse proportionality;
Set up and use equations to solve word and other problems involving direct proportion or inverse
Recognise when values are in direct proportion by reference to the graph form;
Understand inverse proportion: as x increases, y decreases (inverse graphs done in later unit);
Recognise when values are in direct proportion by reference to the graph form;
Understand direct proportion ---> relationship $y = kx$.
Understand that X is inversely proportional to Y is equivalent to X is proportional to $1/y$
Interpret equations that describe direct and inverse proportion.
February
Use index laws to simplify and calculate the value of numerical expressions involving multiplication and
Use numbers raised to the power zero, including the zero power of 10;
Convert large and small numbers into standard form and vice versa;
Add and subtract numbers in standard form;
Multiply and divide numbers in standard form;
Interpret a calculator display using standard form and know how to enter
Use axes and coordinates to specify points in all four quadrants in 2D;
Identify points with given coordinates and coordinates of a given point in all four quadrants;
Draw, label and scale axes;
Find the coordinates of points identified by geometrical information in 2D (all four quadrants);
Use function machines to find coordinates (i.e. given the input x , find the output y);
Plot and draw graphs of $y = a$, $x = a$, $y = x$ and $y = -x$;
Recognise straight-line graphs parallel to the axes;
Find the coordinates of the midpoint of a line segment;
Recognise that equations of the form $y = mx + c$ correspond to straight-line graphs in the coordinate
Plot and draw graphs of straight lines of the form $y = mx + c$ using a table of values;
Sketch a graph of a linear function, using the gradient and y -intercept;
Identify and interpret gradient from an equation $y = mx + c$;
Identify parallel lines from their equations;
Plot and draw graphs of straight lines in the form $ax + by = c$;
Find the equation of a straight line from a graph;
Find the equation of the line through one point with a given gradient;
Find approximate solutions to a linear equation from a graph;
Find the gradient of a straight line from real-life graphs too.
Read values from straight-line graphs for real-life situations;
Draw straight line graphs for real-life situations, including ready reckoner graphs, conversion graphs, fuel
Draw distance–time graphs and velocity–time graphs;
Work out time intervals for graph scales;
Interpret distance–time graphs, and calculate: the speed of individual sections, total distance and total
Interpret information presented in a range of linear and non-linear graphs;
Interpret graphs with negative values on axes;
Interpret gradient as the rate of change in distance–time and speed–time graphs, graphs of containers filling
Recognise sequences of odd and even numbers, and other sequences including Fibonacci sequences;

Use function machines to find terms of a sequence;
Write the term-to-term definition of a sequence in words;
Find a specific term in the sequence using position-to-term or term-to-term rules;
Generate arithmetic sequences of numbers, triangular number, square and cube integers and sequences
Recognise such sequences from diagrams and draw the next term in a pattern sequence;
Find the next term in a sequence, including negative values;
Find the n th term for a pattern sequence;
Find the n th term of a linear sequence;
Find the n th term of an arithmetic sequence;
Use the n th term of an arithmetic sequence to generate terms;
Use the n th term of an arithmetic sequence to decide if a given number is a term in the sequence, or find
Use the n th term of an arithmetic sequence to find the first term greater/less than a certain number;
Continue a geometric progression and find the term-to-term rule, including negatives, fraction and decimal
Continue a quadratic sequence and use the n th term to generate terms;
Distinguish between arithmetic and geometric sequences.
Identify congruent shapes by eye;
Rotation
Understand clockwise and anticlockwise;
Understand that rotations are specified by a centre, an angle and a direction of rotation;
Find the centre of rotation, angle and direction of rotation and describe rotations;
Describe a rotation fully using the angle, direction of turn, and centre;
Rotate a shape about the origin or any other point on a coordinate grid;
Draw the position of a shape after rotation about a centre (not on a coordinate grid);
Identify correct rotations from a choice of diagrams;
Translation
Understand that translations are specified by a distance and direction using a vector;
Translate a given shape by a vector;
Describe and transform 2D shapes using single translations on a coordinate grid;
Use column vectors to describe translations;
Understand that distances and angles are preserved under rotations and translations, so that any figure is
Reflection
Understand that reflections are specified by a mirror line;
Identify correct reflections from a choice of diagrams;
Understand that reflections are specified by a mirror line;
Identify the equation of a line of symmetry;
Transform 2D shapes using single reflections (including those not on coordinate grids) with vertical,
Describe reflections on a coordinate grid;
Enlargement
Scale a shape on a grid (without a centre specified);
Understand that an enlargement is specified by a centre and a scale factor;
Enlarge a given shape using (0, 0) as the centre of enlargement, and enlarge shapes with a centre other
Find the centre of enlargement by drawing;
Describe and transform 2D shapes using enlargements by:
- a positive integer scale factor;
- a fractional scale factor;
Identify the scale factor of an enlargement of a shape as the ratio of the lengths of two corresponding
Understand that distances and angles are preserved under reflections, so that any figure is congruent
Understand that similar shapes are enlargements of each other and angles are preserved – define similar
Describe and transform 2D shapes using combined rotations, reflections, translations, or enlargements.
Understand clockwise and anticlockwise;

Draw circles and arcs to a given radius or given the diameter;
Measure and draw lines, to the nearest mm;
Measure and draw angles, to the nearest degree;
Know and use compass directions;
Draw sketches of 3D solids;
Know the terms face, edge and vertex;
Identify and sketch planes of symmetry of 3D solids;
Use isometric grids to draw 2D representations of 3D solids;
Make accurate drawings of triangles and other 2D shapes using a ruler and a protractor;
Construct diagrams of everyday 2D situations involving rectangles, triangles, perpendicular and parallel
Understand and draw front and side elevations and plans of shapes made from simple solids;
Given the front and side elevations and the plan of a solid, draw a sketch of the 3D solid.
Use suitable data collection techniques (data to be integer and decimal values);
Design and use data-collection sheets for grouped, discrete and continuous data, use inequalities for
Interpret and discuss the data;
Sort, classify and tabulate data, both discrete and continuous quantitative data, and qualitative data;
Construct tables for time–series data;
Extract data from lists and tables;
Use correct notation for time, 12- and 24-hour clock;
Work out time taken for a journey from a timetable;
Design and use two-way tables for discrete and grouped data;
Use information provided to complete a two-way table;
Calculate the total frequency from a frequency table;
Read off frequency values from a table;
Read off frequency values from a frequency table;
Find greatest and least values from a frequency table;
Identify the mode from a frequency table;
Identify the modal class from a grouped frequency table.
Specify the problem and:
plan an investigation;
decide what data to collect and what statistical analysis is needed;
consider fairness;
Recognise types of data: primary secondary, quantitative and qualitative;
Identify which primary data they need to collect and in what format, including grouped data;
Collect data from a variety of suitable primary and secondary sources;
Understand how sources of data may be biased;
Explain why a sample may not be representative of a whole population;
Understand sample and population.
Questionnaires/surveys
Calculate the mean, mode, median and range for discrete data;
Can interpret and find a range of averages as follows:
- median, mean and range from a (discrete) frequency table;
- range, modal class, interval containing the median, and estimate of the mean from a grouped data
- mode and range from a bar chart;
- median, mode and range from stem and leaf diagrams;
- mean from a bar chart;
Understand that the expression 'estimate' will be used where appropriate, when finding the mean of
Compare the mean, median, mode and range (as appropriate) of two distributions using bar charts, dual
bar charts, pictograms and back-to-back stem and leaf; Construct and interpret stem and leaf diagrams

Find the mode, median, range, and interquartile range as well as the greatest and least values from stem and leaf diagrams, and compare two distributions from stem and leaf diagrams (mode, median, range);
Recognise the advantages and disadvantages between measures of average
Plotting coordinates in first quadrant and read graph scales in multiples;
<u>Produce:</u>
pictograms;
composite bar charts;
dual/comparative bar charts for categorical and ungrouped discrete data;
bar-line charts;
vertical line charts;
line graphs;
line graphs for time–series data;
histograms with equal class intervals;
<u>Interpret data shown in</u>
pictograms;
composite bar charts;
dual/comparative bar charts;
line graphs;
line graphs for time–series data;
histograms with equal class intervals;
Calculate total population from a bar chart or table;
Find greatest and least values from a bar chart or table;
Identify the mode from a bar chart;
Recognise simple patterns, characteristics, relationships in bar charts and line graphs.
Draw circles and arcs to a given radius;
Know there are 360 degrees in a full turn, 180 degrees in a half turn, and 90 degrees in a quarter turn;
Measure and draw angles, to the nearest degree;
Interpret tables; represent data in tables and charts;
Know which charts to use for different types of data sets;
Construct pie charts for categorical data and discrete/continuous numerical data;
Interpret simple pie charts using simple fractions and percentages; and multiples of 10% sections;
From a pie chart: Find the mode, find the total frequency
Understand that the frequency represented by corresponding sectors in two pie charts is dependent upon the
<u>March</u>
Draw scatter graphs;
Interpret points on a scatter graph;
Identify outliers and ignore them on scatter graphs;
Draw the line of best fit on a scatter diagram by eye, and understand what it represents;
Use the line of best fit make predictions; interpolate and extrapolate apparent trends whilst knowing the
Distinguish between positive, negative and no correlation using lines of best fit;
Use a line of best fit to predict values of a variable given values of the other variable;
Interpret scatter graphs in terms of the relationship between two variables;
Interpret correlation in terms of the problem;
Understand that correlation does not imply causality;
State how reliable their predictions are, i.e. not reliable if extrapolated.
Estimate sizes of angles;
Measure angles using a protractor;
Use geometric language appropriately;
Use letters to identify points, lines and angles;

Use two-letter notation for a line and three-letter notation for an angle;
Describe angles as turns and in degrees;
Understand clockwise and anticlockwise;
Know that there are 360° in a full turn, 180° in a half turn and 90° in a quarter turn;
Identify a line perpendicular to a given line;
Mark perpendicular lines on a diagram and use their properties;
Identify parallel lines;
Mark parallel lines on a diagram and use their properties;
Recall the properties and definitions of special types of quadrilaterals, including symmetry properties;
List the properties of each special type of quadrilateral, or identify (name) a given shape;
Draw sketches of shapes;
Name all quadrilaterals that have a specific property;
Identify quadrilaterals from everyday usage;
Given some information about a shape on coordinate axes, complete the shape;
Classify quadrilaterals by their geometric properties;
Understand and use the angle properties of quadrilaterals;
Use the fact that angle sum of a quadrilateral is 360° ;
Use geometrical language appropriately and give reasons for angle calculations;
Recall and use properties of angles at a point, angles at a point on a straight line, right angles, and
Distinguish between scalene, equilateral, isosceles and right-angled triangles;
Derive and use the sum of angles in a triangle;
Find a missing angle in a triangle, using the angle sum of a triangle is 180° ;
Understand and use the angle properties of triangles, use the symmetry property of isosceles triangle to
Use the side/angle properties of isosceles and equilateral triangles;
Show step-by-step deduction when solving problems;
Understand and use the angle properties of intersecting lines;
Understand a proof that the exterior angle of a triangle is equal to the sum of the interior angles at the
Find missing angles using properties of corresponding and alternate angles;
Understand and use the angle properties of parallel lines.
Solve angle problems using algebra.

symmetry and rotational symmetry of polygons

Recognise and name pentagons, hexagons, heptagons, octagons and decagons;
Understand 'regular' and 'irregular' as applied to polygons;
Use the sum of angles of irregular polygons;
Calculate and use the sums of the interior angles of polygons;
Calculate and use the angles of regular polygons;
Use the sum of the interior angles of an n -sided polygon;
Use the sum of the exterior angles of any polygon is 360° ;
Use the sum of the interior angle and the exterior angle is 180° ;
Identify shapes which are congruent (by eye);
Explain why some polygons fit together and others do not;
Solve angle problems using algebra.
Define a 'quadratic' expression;
Multiply together two algebraic expressions with brackets;
Square a linear expression, e.g. $(x + 1)^2$;
Factorise quadratic expressions of the form $x^2 + bx + c$;
Factorise a quadratic expression $x^2 - a^2$ using the difference of two squares;
Solve quadratic equations by factorising;
Find the roots of a quadratic function algebraically.

Generate points and plot graphs of simple quadratic functions, then more general quadratic functions;
Identify the line of symmetry of a quadratic graph;
Find approximate solutions to quadratic equations using a graph;
Interpret graphs of quadratic functions from real-life problems;
Identify and interpret roots, intercepts and turning points of quadratic graphs
Understand, recall and use Pythagoras' Theorem in 2D, including leaving answers in surd form;
Given 3 sides of a triangle, justify if it is right-angled or not;
Calculate the length of the hypotenuse in a right-angled triangle, including decimal lengths and a ra
Find the length of a shorter side in a right-angled triangle;
Apply Pythagoras' Theorem with a triangle drawn on a coordinate grid;
Calculate the length of a line segment AB given pairs of points;
Indicate given alues on a scale, including decimal alue;
Know that measurements using real numbers depend upon the choice of unit;
Convert between units of measure within one system, including time;
Convert metric units to metric units;
Make sensible estimates of a range of measures in everyday settings;
Measure shapes to find perimeters and areas using a range of scales;
<u>Perimeter</u>
Find the perimeter of rectangles and triangles;
Find the perimeter of parallelograms and trapezia;
Find the perimeter of compound shapes;
Solve angle or perimeter problems using algebra.
<u>Area</u>
Recall and use the formulae for the area of a triangle and rectangle;
Find the area of a rectangle and triangle;
Find the area of a trapezium and recall the formula;
Find the area of a parallelogram;
Calculate areas and perimeters of compound shapes made from triangles and rectangles;
<u>Surface Area</u>
Estimate surface areas by rounding measurements to 1 significant figure;
Find the surface area of a prism;
Find surface area using rectangles and triangles;
Convert between metric area measures.
Identify and name common solids: cube, cuboid, cylinder, prism, pyramid, sphere and cone;
Sketch nets of cuboids and prisms;
Recall and use the formula for the volume of a cuboid;
Find the volume and surface area of a prism, including a triangular prism, cube and cuboid;
Calculate volumes and surface areas of right prisms and shapes made from cubes and cuboids;
Estimate volumes etc by rounding measurements to 1 significant figure;
Convert between metric volume measures;
Convert between metric measures of volume and capacity e.g. 1ml = 1cm ³ .
Distinguish between events which are impossible, unlikely, even chance, likely, and certain to occur;
Mark events and/or probabilities on a probability scale of 0 to 1;
Write probabilities in words or fractions, decimals and percentages;
Find the probability of an event happening using theoretical probability;
Use theoretical models to include outcomes using dice, spinners, coins;
List all outcomes for single events systematically;
Work out probabilities from frequency tables;
Work out probabilities from two-way tables;
Record outcomes of probability experiments in tables;

Add simple probabilities;
Identify different mutually exclusive outcomes and know that the sum of the probabilities of all outcomes
Using $1 - p$ as the probability of an event not occurring where p is the probability of the event occurring;
Find a missing probability from a list or table including algebraic terms.
Find the probability of an event happening using relative frequency;
Estimate the number of times an event will occur, given the probability and the number of trials – for both
List all outcomes for combined events systematically;
Use and draw sample space diagrams;
Work out probabilities from Venn diagrams to represent real-life situations and also 'abstract' sets of
Use union and intersection notation;
Compare experimental data and theoretical probabilities;
Compare relative frequencies from samples of different sizes;
Find the probability of successive events, such as several throws of a single dice;
Draw and use frequency trees
Use tree diagrams to calculate the probability of two independent events;
Use tree diagrams to calculate the probability of two dependent events.
Understand and use compound measures and:
convert between metric speed measures;
read values in km/h and mph from a speedometer;
calculate average speed, distance, time – in miles per hour as well as metric measures;
convert between density measures;
Convert between pressure measures;
Use kinematics formulae from the formulae sheet to calculate speed, acceleration, etc (with variables
change d/t in m/s to a formula in km/h, i.e. $d/t \times (60 \times 60)/1000$ – with support;
April
Understand congruence, as two shapes that are the same size and shape;
Visually identify shapes which are congruent;
Use straight edge and a pair of compasses to do standard constructions:
understand, from the experience of constructing them, that triangles satisfying SSS, SAS, ASA and RHS
construct the perpendicular bisector of a given line;
construct the perpendicular from a point to a line;
construct the bisector of a given angle;
construct angles of 90° , 45° ;
Draw and construct diagrams from given instructions, including the following:
- a region bounded by a circle and an intersecting line;
- a given distance from a point and a given distance from a line;
- equal distances from two points or two line segments;
- regions may be defined by 'nearer to' or 'greater than';
Find and describe regions satisfying a combination of loci;
Use constructions to solve loci problems (2D only);
Use and interpret maps and scale drawings;
Estimate lengths using a scale diagram;
Make an accurate scale drawing from a diagram;
Use three-figure bearings to specify direction;
Mark on a diagram the position of point B given its bearing from point A;
give a bearing between the points on a map or scaled plan;
given the bearing of a point A from point B, work out the bearing of B from A;
Use accurate drawing to solve bearings problems;
Sole locus problems including bearings.

Recall the definition of a circle;
Identify, name and draw parts of a circle including tangent, chord and segment;
Recall and use formulae for the circumference of a circle and the area enclosed by a circle
Find circumferences and areas enclosed by circles;
Use $\pi \approx 3.142$ or use the π button on a calculator;
give an answer to a question involving the circumference or area of a circle in terms of π ;
Find radius or diameter, given area or perimeter of a circles;
Find the perimeters and areas of semicircles and quarter-circles;
Calculate perimeters and areas of composite shapes made from circles and parts of circles;
Calculate arc lengths, angles and areas of sectors of circles;
Find the surface area of a cylinder;
Find the volume of a cylinder;
Find the surface area and volume of spheres, pyramids, cones and composite solids;
Round answers to a given degree of accuracy.
Use the basic congruence criteria for triangles (SSS, SAS, ASA and RHS);
Sole angle problems involving congruence;
Identify shapes which are similar; including all circles or all regular polygons with equal number of sides;
Understand similarity of triangles and of other plane shapes, use this to make geometric inferences, and
Identify the scale factor of an enlargement of a shape as the ratio of the lengths of two corresponding
Understand the effect of enlargement on perimeter of shapes;
Sole problems to find missing lengths in similar shapes;
Know that scale diagrams, including bearings and maps are 'similar' to the real-life examples
Understand, use and recall the trigonometric ratios sine, cosine and tan, and apply them to find angles
Use the trigonometric ratios to sole 2D problems;
Find angles of elevation and depression;
Round answers to appropriate degree of accuracy, either to a given number of significant figures or decimal places, or make a sensible decision on rounding in context of question;
Know the exact values of $\sin \theta$ and $\cos \theta$ for $\theta = 0^\circ, 30^\circ, 45^\circ, 60^\circ$ and 90° ; know the exact value of $\tan \theta$ f
Understand and use column notation in relation to vectors;
Be able to represent information graphically given column vectors;
Identify two column vectors which are parallel;
Calculate using column vectors, and represent graphically, the sum of two vectors, the difference of two vec
Solve problems involving inverse proportion using graphs, and read values from graphs;
Find the equation of the line through two given points;
Recognise, sketch and interpret graphs of simple cubic functions;
Recognise, sketch and interpret graphs of the reciprocal function with $x \neq 0$;
Use graphical representations of indirect proportion to solve problems in context;
identify and interpret the gradient from an equation $ax + by = c$;
Find the exact solutions of two simultaneous equations in two unknowns;
Use elimination or substitution to sole simultaneous equations;
Sole exactly, by elimination of an unknown, two simultaneous equations in two unknowns:
- linear / linear, including where both need multiplying;
Set up and sole a pair of simultaneous equations in two variables for each of the above scenarios,
Interpret the solution in the context of the problem;
sole simultaneous equations representing a real-life situation graphically, and interpret the solution in the
Solve simultaneous equations graphically:
Solve 'Show that' and proof questions using consecutive integers $(n, n + 1)$, squares a^2, b^2 , even numbers