



**Subject:** Computer Science

**Vision:** Influence today, Innovate tomorrow!

**Brief overview of topics, themes, skills or key questions for each term:**

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
7	<b>7.1 Introduction:</b> Passwords Logon Email SMHW Hardware Computer systems Kodu - <i>Sequence-Block based programming</i>	<b>7.2 E safety:</b> Cyberbullying Social media Netiquette Digital footprint Reporting concerns. <i>To include;</i> <i>Word, PowerPoint, Publisher.</i>	<b>7.3 Spreadsheets:</b> <i>Basic and advanced functions and formulas</i> <i>Representing data</i> <i>Formatting</i>	<b>7.4 Cryptology &amp; Flowol:</b> <i>Sequence</i> <i>Shapes</i> <i>Boolean operators</i>	<b>7.5 Scratch :</b> <i>Sequence-Block based programming</i>	<b>7.6: Introduction to text-based programming:</b> (logo, turtle, Python)
8	<b>8.1 HTML (notepad):</b> Input Output Processing	<b>8.2 Animation &amp; Video editing:</b> File type Frame rate Transition	<b>8.3 Web Authoring:</b> (Serif Webplus) E-Safety information Reliability Bias Legislation Plagiarism Ethical issues.	<b>8.4 Python Chatbot:</b> (binary, logic AND OR NOT, list) <i>Selection</i> <i>Iteration</i> <i>Sequence</i>	<b>8.5 Spreadsheets:</b> <i>basic and advanced functions and formulae</i> <i>Formatting</i> <i>What if modelling</i> <i>Vlookup</i> <i>Macros</i>	<b>8.6 Database Flat file:</b> <i>Interrogation</i> <i>Data entry form</i> <i>Multiple criteria queries</i> <i>Data types</i> <i>Simple queries</i> <i>Data entry</i> <i>Simple reports</i> <i>Mail merge (letter to businesses)</i> <i>DPA/GDPR</i>



9	<b>9.1 Bitmap editing:</b> <i>Vector</i> <i>Bitmap</i> <i>File types</i> <i>Compression</i> <i>Resolution</i> <i>RGB</i> <i>CMYK</i>	<b>9.2 Coding- Data representation:</b> <i>Text</i> <i>ASCII</i> <i>Unicode</i> <i>Sounds-audacity</i> <i>Analogue</i> <i>Digital</i> <i>Pictures</i> <i>Metadata</i> <i>Resolution</i> <i>Compression</i>	<b>9.3 Database relational:</b> <i>Key fields</i> <i>Entity relationship</i> <i>Importing data from a text file and a spreadsheet</i> <i>Validation</i> <i>Verification</i> <i>Foreign key</i>	<b>9.4: Python;</b> <i>Searching</i> <i>Linear &amp; Binary</i> <i>Sorting</i> <i>Bubble</i> <i>Merge</i> <i>Text files</i> <i>Array (1D &amp; 2D)</i> <i>Divide &amp; Conquer</i>	<b>9.5 and 9.6:</b> <b>Integrated Project::</b> <i>Planning</i> <i>Mind maps</i> <i>Gantt charts</i> <i>system life cycles</i> <i>Researching</i> <i>Designing</i> <i>Implementing</i> <i>Evaluating</i> <i>Spreadsheets - Financial Models</i>
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<p>10 Computer Science</p>	<p><b>Unit 1 Computer hardware</b></p> <ul style="list-style-type: none"> <li>• Computer system</li> <li>• Input &amp; output devices</li> <li>• Specialist devices</li> <li>• Converging &amp; changing technology</li> </ul> <p><b>Unit 2 Computational thinking</b></p> <ul style="list-style-type: none"> <li>• Algorithms</li> <li>• Program control flow</li> <li>• Handling data</li> <li>• Programming languages</li> <li>• IDE</li> <li>• Testing</li> </ul>	<p><b>Unit 1 Systems Architecture</b></p> <ul style="list-style-type: none"> <li>• CPU</li> <li>• Performance</li> <li>• Memory</li> <li>• Secondary storage</li> </ul> <p><b>Unit 2 Practical programming skills</b></p> <ul style="list-style-type: none"> <li>• Fundamentals</li> <li>• Sequence</li> <li>• Selection</li> <li>• Iteration</li> </ul>	<p><b>Unit 1 Software</b></p> <ul style="list-style-type: none"> <li>• Application</li> <li>• User interface</li> <li>• Functions of OS</li> <li>• System utilities</li> </ul> <p><b>Unit 2 Data Representation</b></p> <ul style="list-style-type: none"> <li>• Units</li> <li>• Binary numbers</li> <li>• Binary arithmetic</li> <li>• Hexadecimal</li> <li>• Characters</li> <li>• Images</li> <li>• Sound</li> <li>• Compression</li> </ul>	<p><b>Unit 1 Networks</b></p> <ul style="list-style-type: none"> <li>• Internet</li> <li>• WAN</li> <li>• LAN</li> <li>• Wireless networking</li> <li>• Client server</li> <li>• P2P networks</li> <li>• Standards, Protocols &amp; Layers</li> </ul> <p><b>Unit 2 Algorithms</b></p> <ul style="list-style-type: none"> <li>• Searching</li> <li>• Sorting</li> </ul>	<p><b>Unit 1 Network Security &amp; Systems software</b></p> <ul style="list-style-type: none"> <li>• Network threats</li> <li>• Preventing vulnerabilities</li> <li>• OS</li> <li>• Utility software</li> </ul> <p><b>Unit 2 Practical programming skills</b></p> <ul style="list-style-type: none"> <li>• Arrays</li> <li>• Procedures</li> <li>• Functions</li> <li>• Records</li> <li>• Files</li> </ul>	<p><b>Problem solving</b></p> <p>Battle of the Bands</p>
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11 Computer Science	<b>Unit 1</b>  <b>System security &amp; software:</b> <ul style="list-style-type: none"> <li>• Network threats</li> <li>• Preventing vulnerabilities</li> <li>• OS</li> <li>• Utility software</li> </ul> <b>Unit 2</b> <b>Algorithms</b> <ul style="list-style-type: none"> <li>• Searching</li> <li>• Sorting</li> </ul>	<b>Unit 1</b>  <b>Database:</b> <ul style="list-style-type: none"> <li>• Tables, records &amp; fields</li> <li>• Entities &amp; Relationships</li> <li>• Queries &amp; SQL</li> <li>• Data independence</li> <li>• DBMS</li> </ul> <b>Unit 2</b> <b>Logic &amp; Languages</b> <ul style="list-style-type: none"> <li>• Logic diagrams</li> <li>• Truth tables</li> <li>• Defensive design</li> <li>• Errors &amp; Testing</li> <li>• Translators</li> <li>• IDE</li> </ul>	<b>Unit 1</b>  <b>Impacts of digital technology</b> <ul style="list-style-type: none"> <li>• Ethical</li> <li>• Cultural</li> <li>• Environmental</li> <li>• Legislation</li> <li>• Privacy</li> </ul> <b>Unit 2</b> <b>Computational Thinking:</b> <ul style="list-style-type: none"> <li>• Algorithms</li> <li>• Program control flow</li> <li>• Handling data</li> <li>• Programming languages</li> <li>• IDE</li> <li>• Testing</li> </ul>	Revision using PLCs and Practice papers	Practice papers	External exams
11 ICT	<b>R013</b> Controlled Conditions		<b>R012</b> Exam paper practice and targeted revision			External examination



	<ul style="list-style-type: none"> <li>Planning tools</li> <li>System Life cycle</li> <li>Risk mitigation</li> <li>Legislation</li> <li>Iterative testing</li> </ul>	<ul style="list-style-type: none"> <li>Importing data files</li> <li>Data entry forms</li> <li>Queries</li> <li>Reports</li> <li>Business cards</li> <li>Leaflets</li> </ul>	<ul style="list-style-type: none"> <li>Selecting information</li> <li>PPE</li> </ul>	<ul style="list-style-type: none"> <li>Interactions between stages of life cycle</li> <li>SMART goals</li> </ul>	<ul style="list-style-type: none"> <li>Storage methods</li> <li>Types of threats</li> <li>Impact of cyber security threats</li> </ul>	
12 Computer Science	<b>Unit 1 Systems &amp; architecture:</b> <ul style="list-style-type: none"> <li>Processor components</li> <li>Processor performance</li> <li>Types of Processor</li> <li>Input devices</li> <li>Output devices</li> <li>Storage devices</li> <li>Fetch decode execute</li> </ul> <b>Data types, data structures and algorithms:</b> <ul style="list-style-type: none"> <li>Binary hexadecimal and denary</li> <li>ASCII &amp; Unicode</li> </ul>	<b>Unit 1</b>  <b>Assembly Language</b> <ul style="list-style-type: none"> <li>FDE cycle</li> <li>LMC</li> </ul> <b>Software development</b> <ul style="list-style-type: none"> <li>Systems analysis</li> <li>Writing &amp; following algorithms</li> <li>Programming paradigms</li> </ul>	<b>Unit 1</b>  <b>Systems Software:</b> <ul style="list-style-type: none"> <li>OS functions</li> <li>Types of OS</li> <li>Nature of applications</li> <li>Programming languages</li> <li>Assembly code</li> </ul> <b>Boolean Algebra:</b> <ul style="list-style-type: none"> <li>Logic Gates</li> <li>Boolean expressions</li> <li>Karnaugh maps</li> <li>Adders &amp; D type flip flops</li> </ul>	<b>Unit 1</b>  <b>Networks:</b> <ul style="list-style-type: none"> <li>Internet</li> <li>Internet communication</li> <li>Security &amp; Threats</li> <li>HTML &amp; CSS</li> <li>Javascript</li> <li>Search engine indexing</li> <li>Client server</li> <li>P2P</li> <li></li> </ul>	<b>Unit 1</b>  <b>Ethical, Cultural and Moral issues:</b> <ul style="list-style-type: none"> <li>Computers in the workplace</li> <li>Artificial Intelligence</li> <li>Automated decision making</li> <li>Analysis of personal information</li> <li>Privacy</li> </ul>	



	<ul style="list-style-type: none"> <li>• Binary arithmetic</li> <li>• Floating point</li> <li>• Bitwise manipulation</li> <li>• masks</li> </ul> <p><b>Unit 2 Programming techniques:</b></p> <ul style="list-style-type: none"> <li>• Programming basics</li> <li>• Selection</li> <li>• Iteration</li> </ul>	<p><b>Unit 2 Programming techniques:</b></p> <ul style="list-style-type: none"> <li>• Subroutines</li> <li>• Recursion</li> <li>• OOPS</li> </ul>	<p><b>Unit 2 Elements of Computational Thinking</b></p> <ul style="list-style-type: none"> <li>• parameter passing by value and reference</li> <li>• Identify the components of a solution to a problem</li> </ul>	<p><b>Unit 2 Algorithms</b></p> <ul style="list-style-type: none"> <li>• Analysis &amp; design</li> <li>• Searching</li> <li>• bubble sort,</li> <li>• insertion sort</li> <li>• Merge sort</li> <li>• Quick sort</li> </ul>	<p><b>Unit 2 Object-oriented languages</b></p> <ul style="list-style-type: none"> <li>• Tkinter</li> </ul>	<p><b>Unit 2 Object-oriented languages</b></p> <ul style="list-style-type: none"> <li>• Pygame</li> </ul> <p><b>Unit 3 Practical programming project</b></p> <ul style="list-style-type: none"> <li>• Analysis</li> <li>• Design</li> </ul>
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13 Computer Science	<b>Unit 1</b>  <b>Networks:</b> <ul style="list-style-type: none"> <li>• HTML &amp; CSS</li> <li>• Javascript</li> <li>• Search engine indexing</li> <li>• Client server</li> <li>• P2P</li> </ul> <b>Elements of computational thinking:</b> <ul style="list-style-type: none"> <li>• parameter passing by value and reference</li> <li>• Identify the components of a solution to a problem</li> </ul>	<b>Unit 1</b>  <b>Exchanging Data:</b> <ul style="list-style-type: none"> <li>• Compression &amp; encryption</li> <li>• Database concepts</li> <li>• Relational database normalisation</li> <li>• SQL</li> <li>• Transaction processing</li> </ul> <b>Algorithms &amp; complexity:</b> <ul style="list-style-type: none"> <li>• Analysis &amp; design</li> <li>• Searching</li> <li>• bubble sort,</li> <li>• insertion sort</li> <li>• Merge sort</li> <li>• Quick sort</li> </ul>	<b>Unit 1</b>  <b>System Life cycle</b> <ul style="list-style-type: none"> <li>• Stages</li> <li>• Waterfall</li> <li>• Agile</li> <li>• RAD</li> <li>• Spiral</li> <li>• Extreme</li> </ul> <b>Algorithms &amp; complexity:</b> <ul style="list-style-type: none"> <li>• Graph traversal</li> <li>• Optimisation</li> </ul>	<b>Unit 1</b>  <b>Legal, ethical &amp; cultural issues:</b> <ul style="list-style-type: none"> <li>• Computers in the workplace</li> <li>• Artificial</li> <li>• Intelligence</li> <li>• Automated decision making</li> <li>• Analysis of personal information</li> <li>• Privacy</li> </ul> <b>Topic revision based on PLCs and practice papers</b>	<b>Revision and practice papers</b>	<b>External assessment</b>
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	<b>Unit 2</b> <b>Data structures:</b> <ul style="list-style-type: none"> <li>• Arrays, tuples</li> <li>• Queues</li> <li>• Lists &amp; linked lists</li> <li>• Stacks</li> <li>• Hash tables</li> <li>• Graphs</li> <li>• Trees</li> </ul> <b>Unit 3</b> <b>Practical Programming Project</b> <ul style="list-style-type: none"> <li>• Design</li> </ul>	<b>Unit 2</b> <b>OOPs:</b> <ul style="list-style-type: none"> <li>• classes,</li> <li>• objects,</li> <li>• methods,</li> <li>• attributes,</li> <li>• inheritance,</li> <li>• encapsulation</li> </ul> polymorphism  <b>Unit 3</b> <b>Practical Programming Project</b> <ul style="list-style-type: none"> <li>• Development</li> <li>• Iterative testing</li> </ul>	<b>Unit 2</b> <b>Encryption</b>  <b>Unit 3</b> <b>Practical Programming Project</b> <ul style="list-style-type: none"> <li>• Testing</li> <li>• Evaluation</li> </ul>			
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Competitions taken part in: E safety (Year 7, October), Game Design (Year 7, Trust, July), FXP (Year 12/13, July), Scratchoff (Year 9, June)

External speakers in/visits out/field: Computer Science clubs Lunchtime organised by Year 12 for KS3; TTA Computer Science trip to London (KS5, November); Mr S. Elvin Computer Science in Industry; Illuminate T. Merritt, J.Jarvis, Local businessmen (Josh Ayres ECS)

Exam syllabus followed (GCSE/A level (or equivalent) – if different for different year groups please state: OCR GCSE Year 11 [Computer Science \(9-1\)](#) J276; Year 10 J277

OCR A Level [Computer Science](#) H446, Cambridge National in Information Technologies J808





Any cross-curricular opportunities: ERASMUS+ participation, Contexts for skills in each area

Any further resources you wish children/parents to be directed to?

<https://www.python.org/> . <https://www.bbc.com/education/guides/zts8d2p/revision/1> (Introduction to programming). <https://scratch.mit.edu/>