



Summer Tasks July 2023

BTEC Level 3 National Extended in Art and Design (Fashion & Textiles).

Unit 3: Creative Process GLH 90:

Summer Task Introduction:

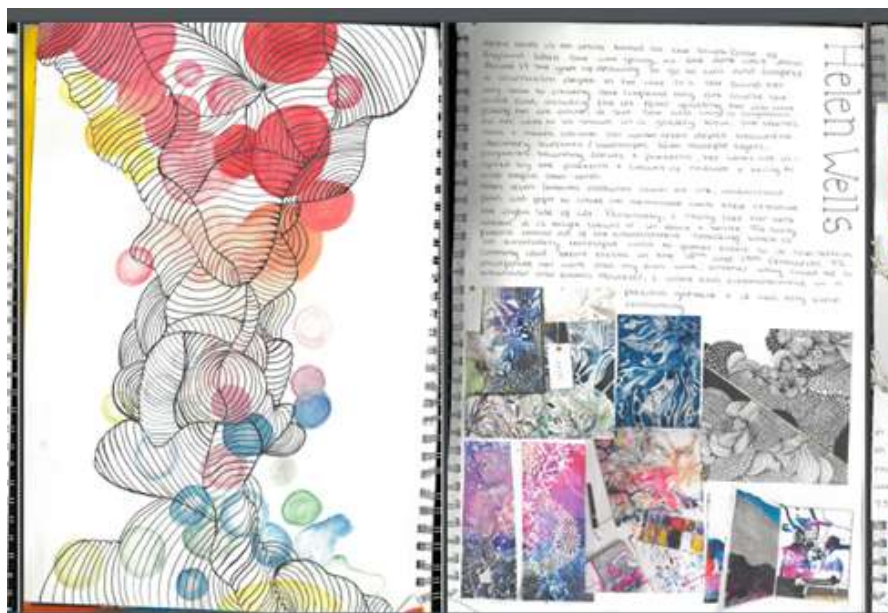
The Creative Process is a Year 13 BTEC unit (which we have already started), this is an exciting opportunity where you are a fashion designer; creating and designing a fashion collection for the Summer Fashion Show! Bringing fabulous, glitz and glamour to King's Lynn. As a designer you will need to be inspired and have a starting point for new and original ideas for your fashion collection. *The following tasks will be evidence for unit 3: which will feed into your BTEC (Equivalent to one A Level) portfolio.*

Artist/Fashion Designer Research Analysis Task 1a:

- Studying the work of different artists/practitioners should provide you with ideas for your own creative process. Completing a critical analysis of artworks will make sure you have a good understanding of the creative process of a range of artist/designers and this can help you develop your own creativity and inspire new and exciting concepts for your own creative process/journey.
- Your summer task is to research one artist and one fashion designer.**
- Artist research resources can be found on Fashion & Textiles Google Classroom.*

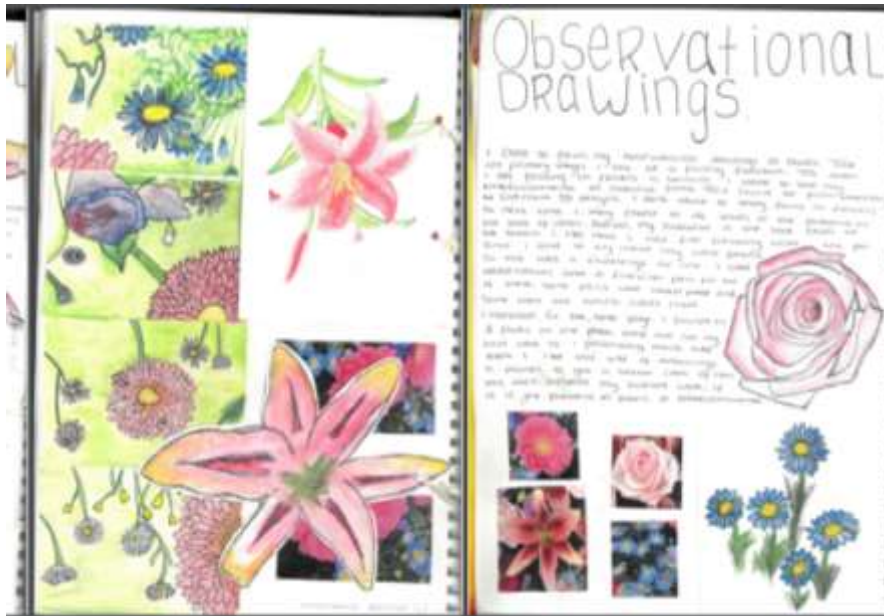
Pastiche Task 1b:

- The purpose of a pastiche is to celebrate original work and be inspired. Pastiche can also help create variety within a work by borrowing elements from an existing work of art, in some cases creating new or mixed genres/ideas/concepts.
- Create a pastiche for the artists and designers research task. This task will develop art/drawing and fashion illustration skills and help you be inspired by the works of others and help you inspire and create new and exciting designs for the Summer Fashion Show.



Primary Research and Observational Drawings Task 2:

- When you go out for a walk take photos of nature or weird and wonderful thing that you see on your everyday adventures – be inspired by life! Photographic evidence and sketches.



Fashion Design Illustrations – Initial Ideas Task 3:

- Respond to your research by designing a range of garments that you may want to make.
- The fashion designs but must be inspired by your research – show a creative journey.
- Be creative, consider colour, style, patterns, fabrics and embellishments.
- Consider the length of the clothing, pockets, zips etc. Provide close-up drawings of design features.
- Use colour to enhance designs, with a black outline to make them stand-out.
- Draw and use a creative, stylish font for the title page.
- Annotate the designs, explaining key features about your ideas. Include fabric swatches.
- [Makwell with Miss Markwell Pinterest](#) - checkout my Pinterest for inspiration on Fashion illustrations (see examples below on how you can present the work).
- Fashion designs must be to a high level, professional quality with excellent colour application.



Textile Samples Task 4:

- Create a range of Textiles samples (5 or more) - relating the samples to your research and designs.
- Hand embroidery, free-motion embroidery, applique, experiment with fabric manipulation etc.
- Use fabrics, colours etc. that you may want to work with in your final make/garments.
- Evaluate all samples. *Below are some examples to help inspire you – create and make your own.*



Suggested Visit: Primary Research: A gallery visit to either a local or national gallery or museum.
Photographic evidence of the visit, or sketches.

Suggested Additional Reading/Videos:

BTEC Fashion & Textile resources on Google Classroom.

How to sew YouTube channels:

<https://www.youtube.com/c/ColleenGLEaFSBTV/playlists>

<https://www.youtube.com/user/ProfessorPincushion>

<https://www.youtube.com/user/MaryCorbet>

How to design fashion Illustrations:

[How to become a Fashion Designer - zoehongteaches](#)

